

# Finding and counting channels with waves

[stanford.io/3WSnn0S](https://stanford.io/3WSnn0S)

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# Finding and counting channels with waves

We need to count and find the spatial channels with waves from “sources” to “receivers”

For optical communications

For wireless communications

For sensing

For thermal physics

For quantum physics

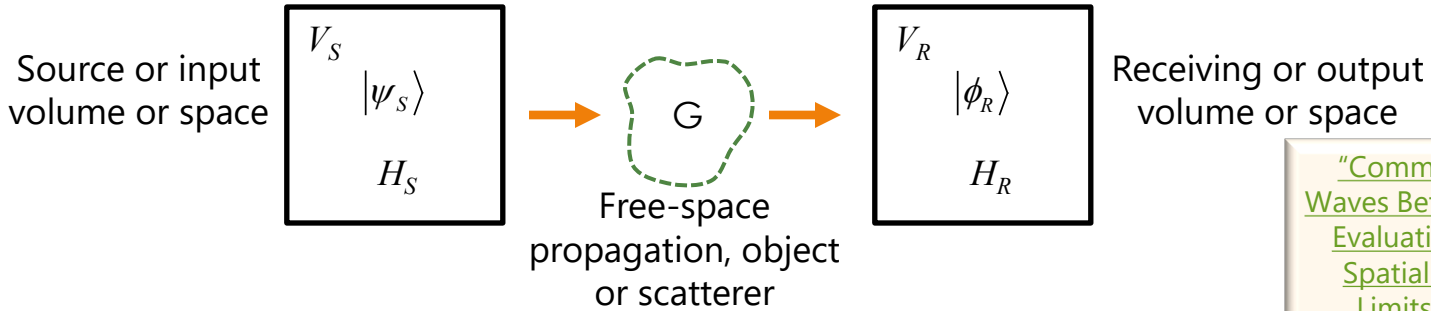
For designing nanophotonic and metasurface structures

For understanding what we mean by “diffraction” when we are working with “volumes”, not just “surfaces”

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# Communication modes



To understand orthogonal channels in optics

think of the mapping from source space to receiving space  
as some linear operator or Green's function  $G$

Then we can use singular value decomposition (SVD)

to find the orthogonal channels

**"communication modes"**

the orthogonal source functions that couple one by one  
to orthogonal received waves

["Communicating with Waves Between Volumes – Evaluating Orthogonal Spatial Channels and Limits on Coupling Strengths,"](#) Appl. Opt. **39**, 1681 (2000).

["All linear optical devices are mode converters,"](#) Opt. Express **20**, 23985-23993 (2012)

["Waves, modes, communications and optics,"](#) Adv. Opt. Photon. **11**, 679 (2019)

# Finding and counting channels with waves

More generally

as a fundamental optical question

How many *usable* channels are there between some source volume and some receiving volume?

This is a non-trivial question

because the sets of functions themselves may be mathematically infinite

Does this question have a meaningful and general answer

and some clear physical insight?

**Yes!**

# How many waves can get out of a volume?

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David Miller, *Stanford University*  
Zeyu Kuang, Owen Miller, *Yale University*



# How many waves can get out of a volume?

Suppose we have some arbitrary volume

which could contain

some optical source

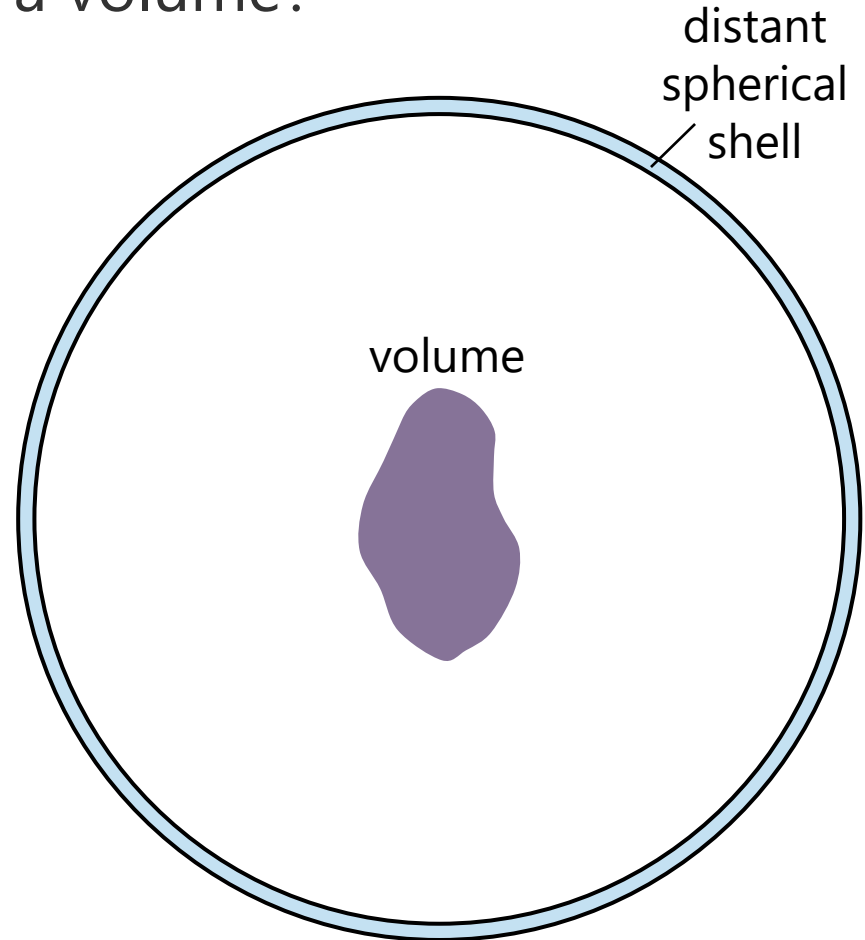
or some set of antenna elements

Can we deduce just how many waves or channels

can effectively get out of it

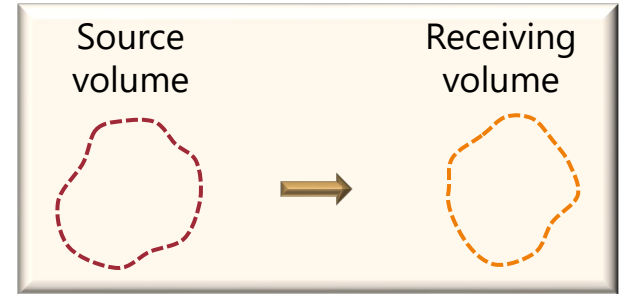
propagating into the far field

e.g., to a distant spherical shell?

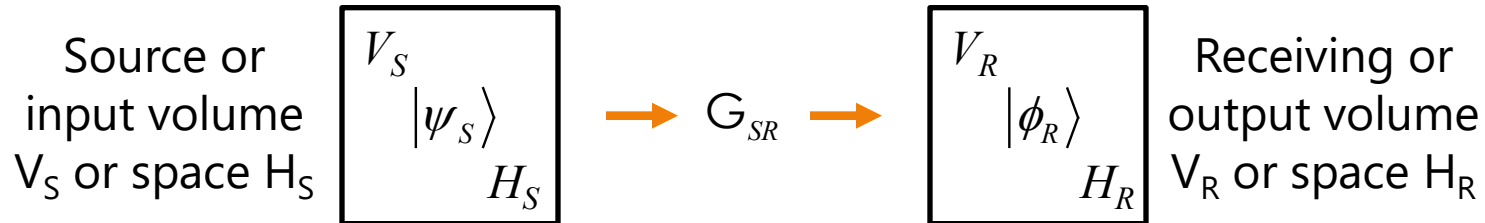


# The rigorous approach to channels between volumes

We return to the the singular-value decomposition of the coupling operator  $G_{SR}$  giving orthogonal source functions  $|\psi_{Sj}\rangle$  that couple, one by one, to orthogonal received waves  $|\phi_{Rj}\rangle$  with some coupling strength  $s_j$ . These pairs of functions  $|\psi_{Sj}\rangle$  and  $|\phi_{Rj}\rangle$  are the "communication modes"

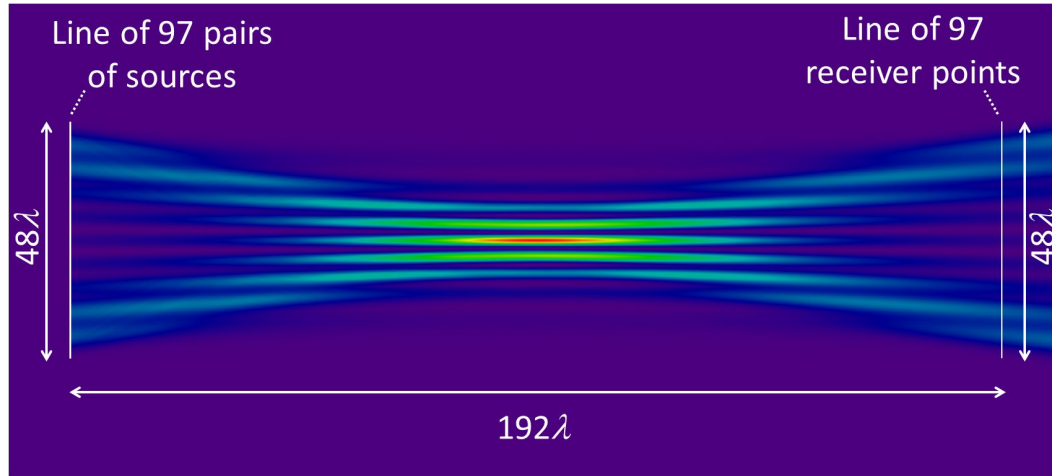


["Waves, modes, communications and optics,"](#) Adv. Opt. Photon. 11, 679-825 (2019)



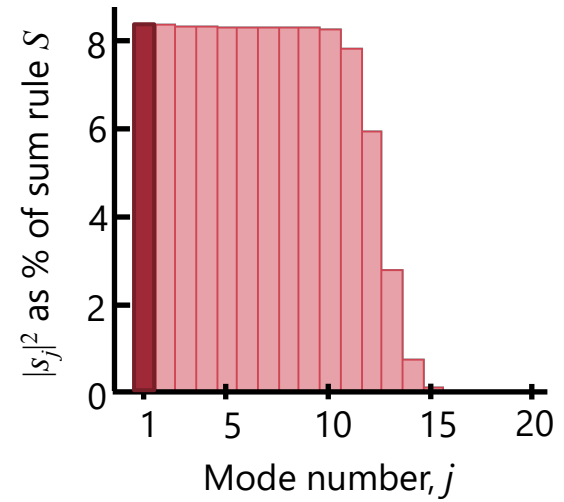
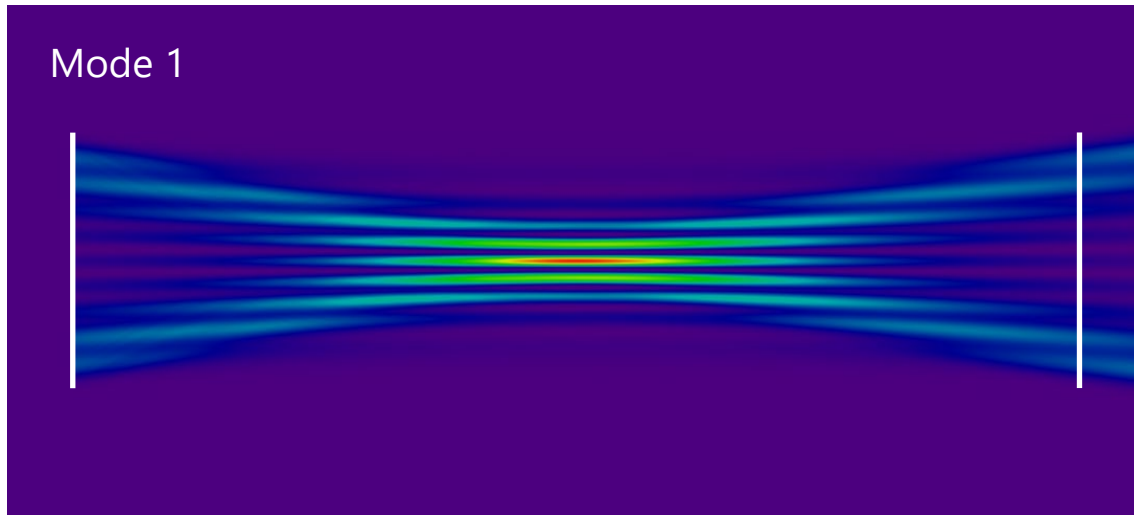
# A paraxial example

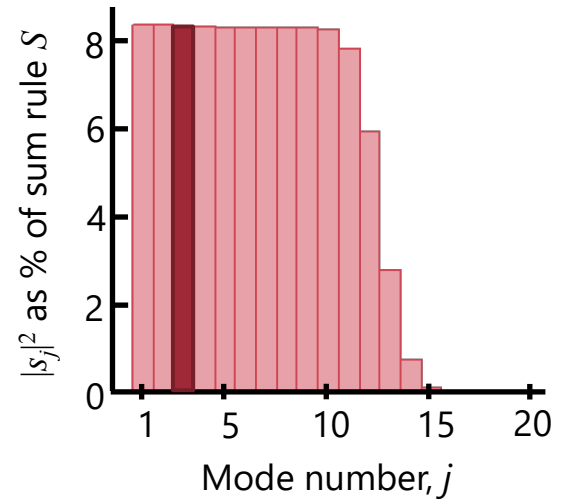
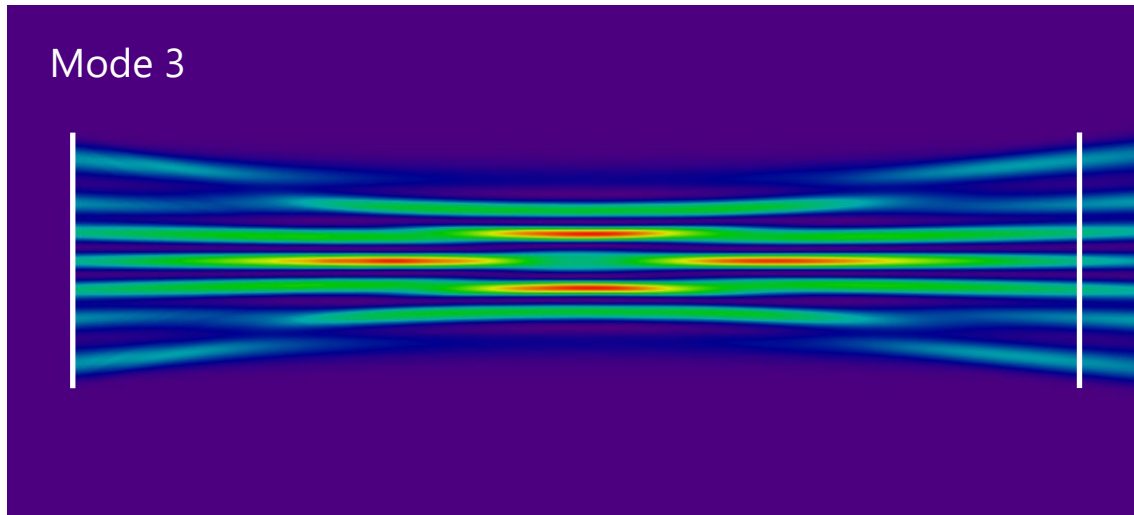
Suppose we have a line of sources and a line of receiver points  
here in an approximately “paraxial” set of dimensions

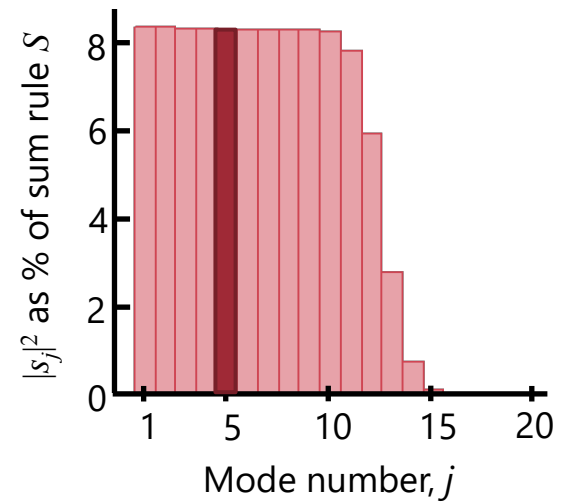
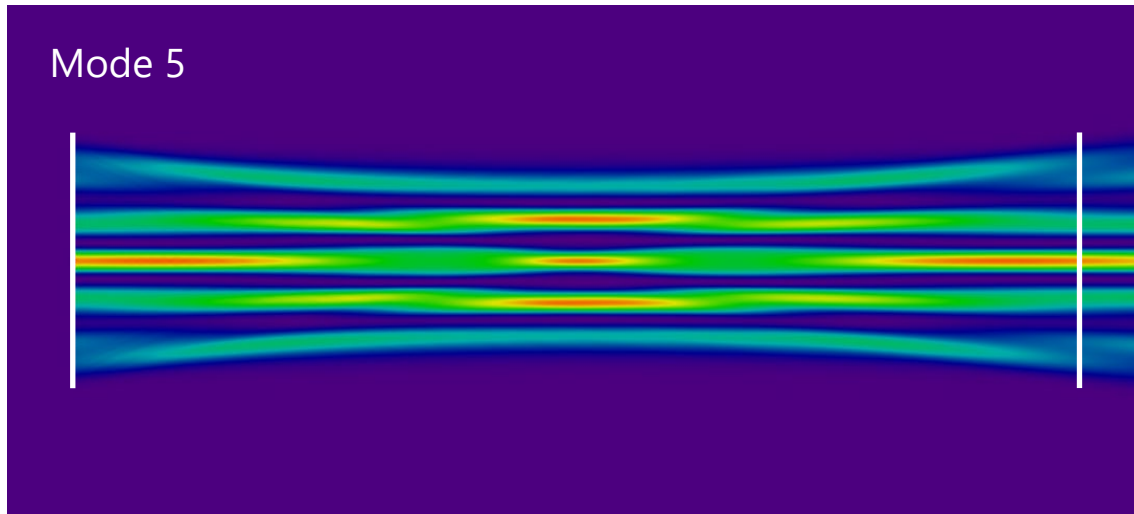


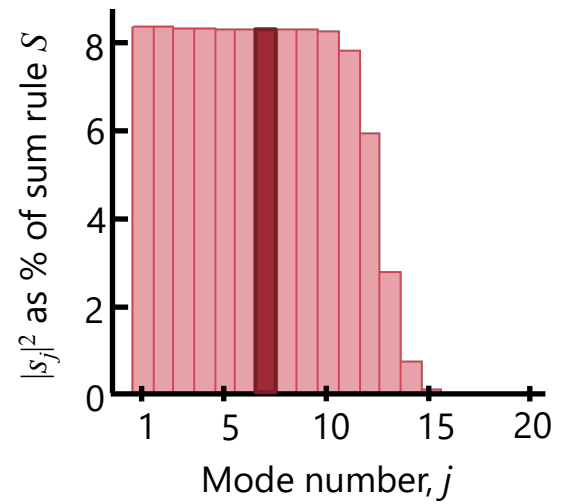
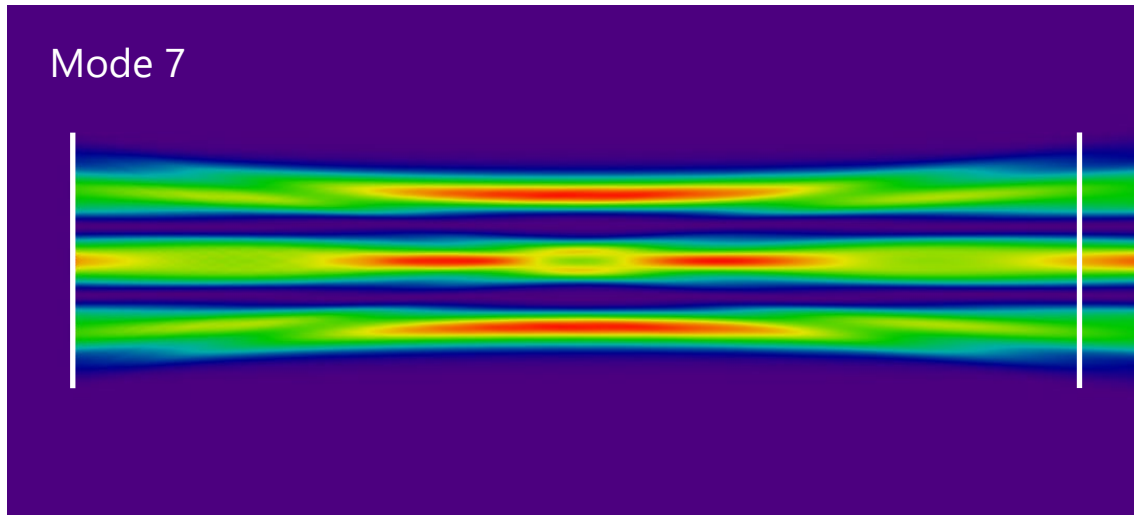
and we establish the communication modes between them  
The picture shows the cross-section of the intensity in the plane  
here for the most strongly coupled mode

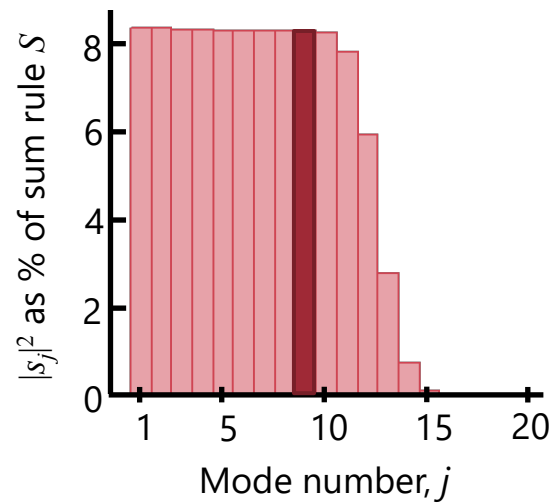
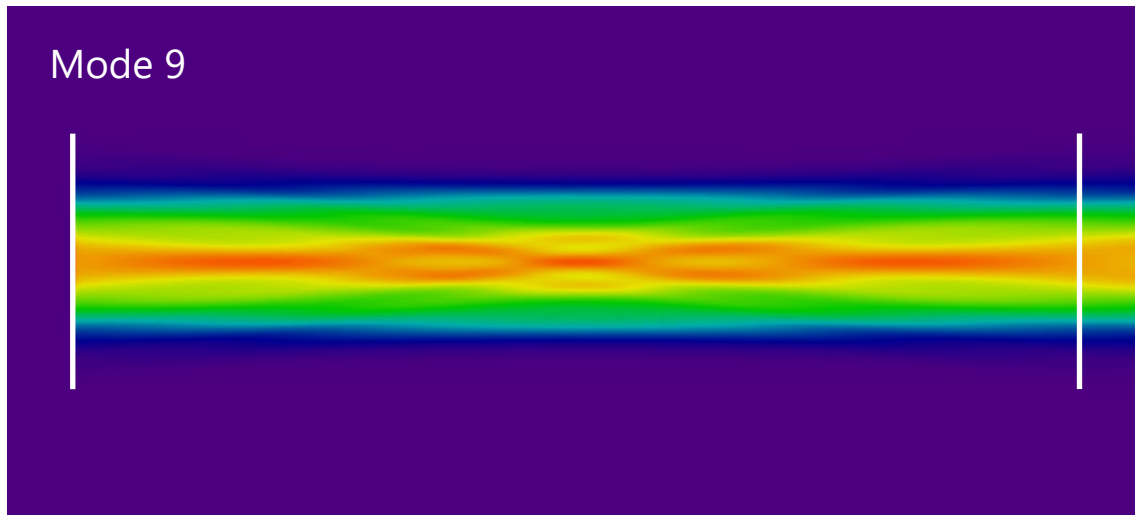




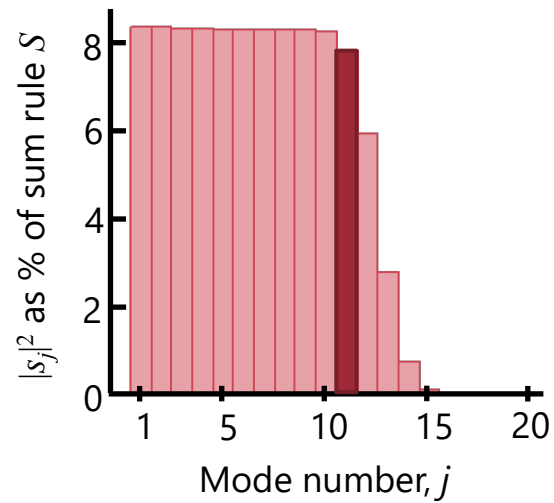
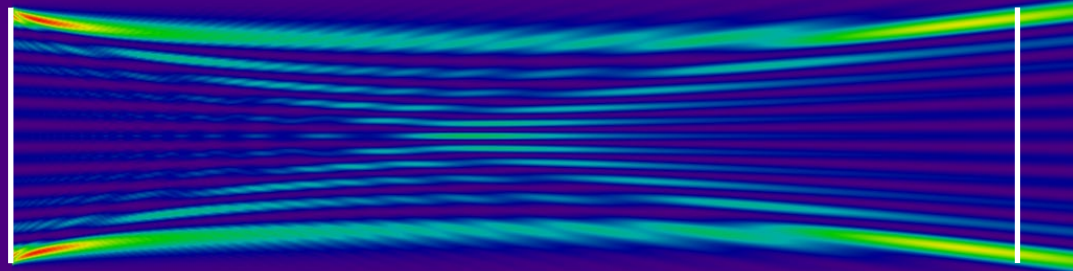


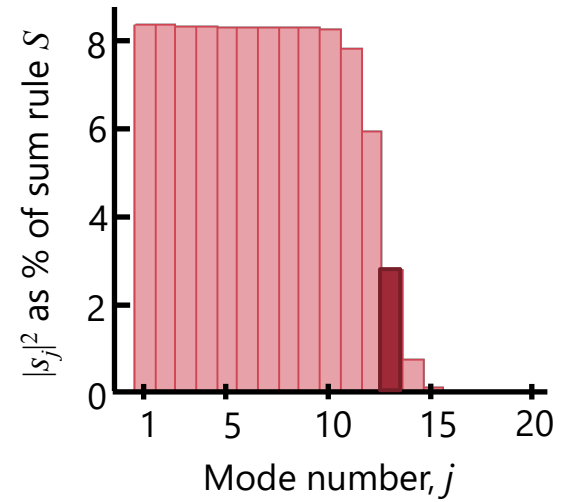
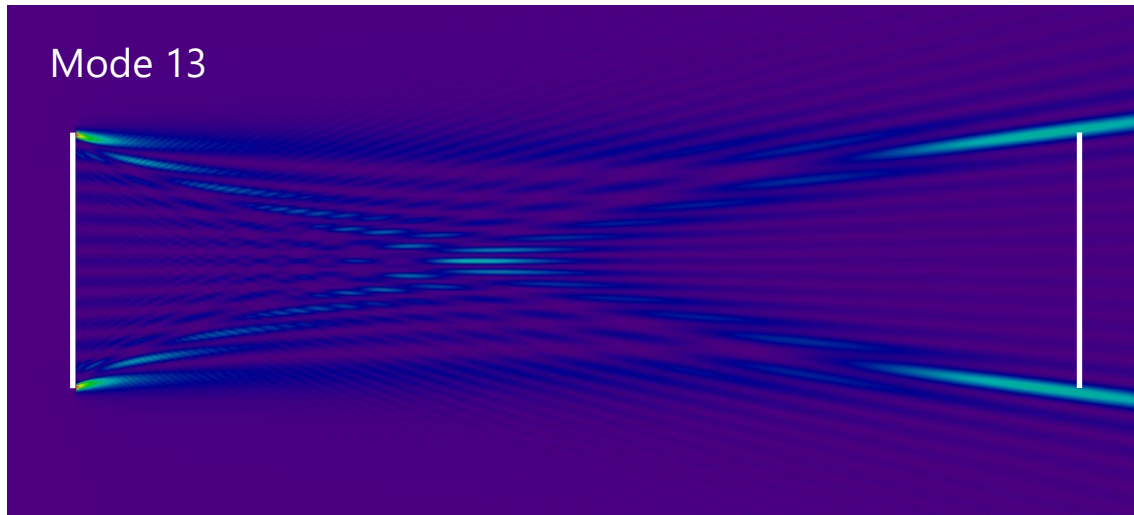


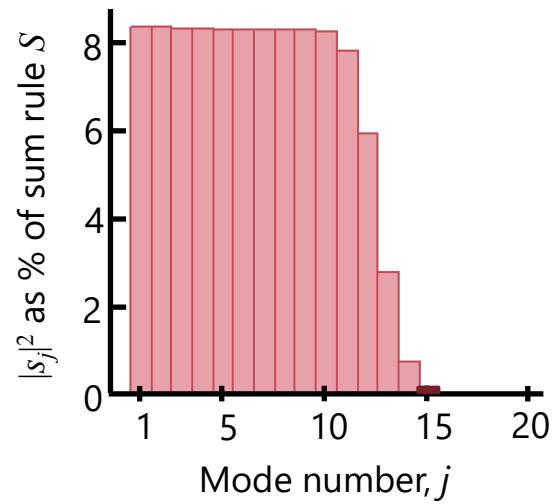
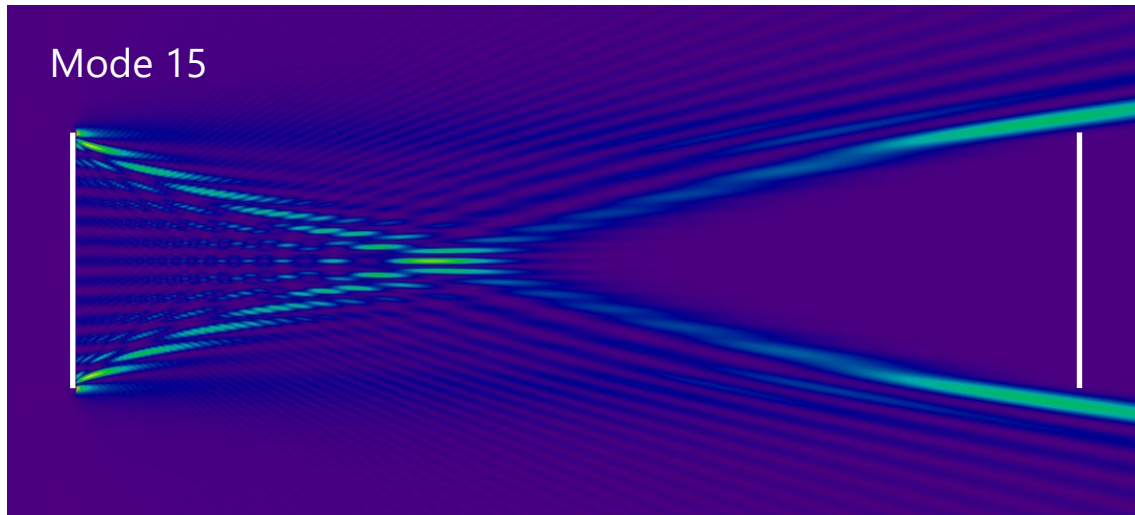




Mode 11

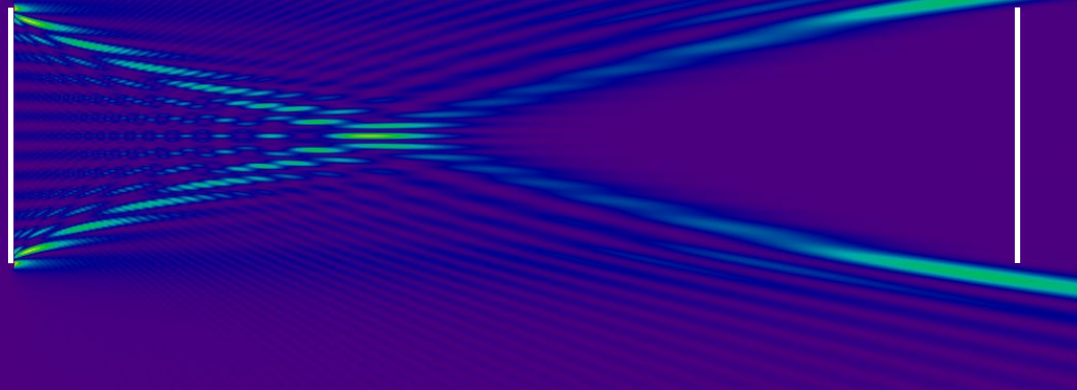




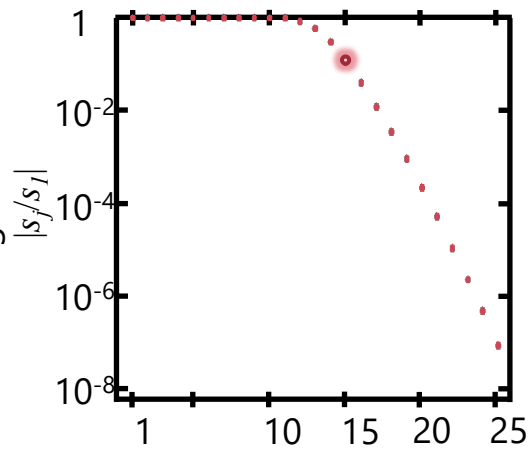




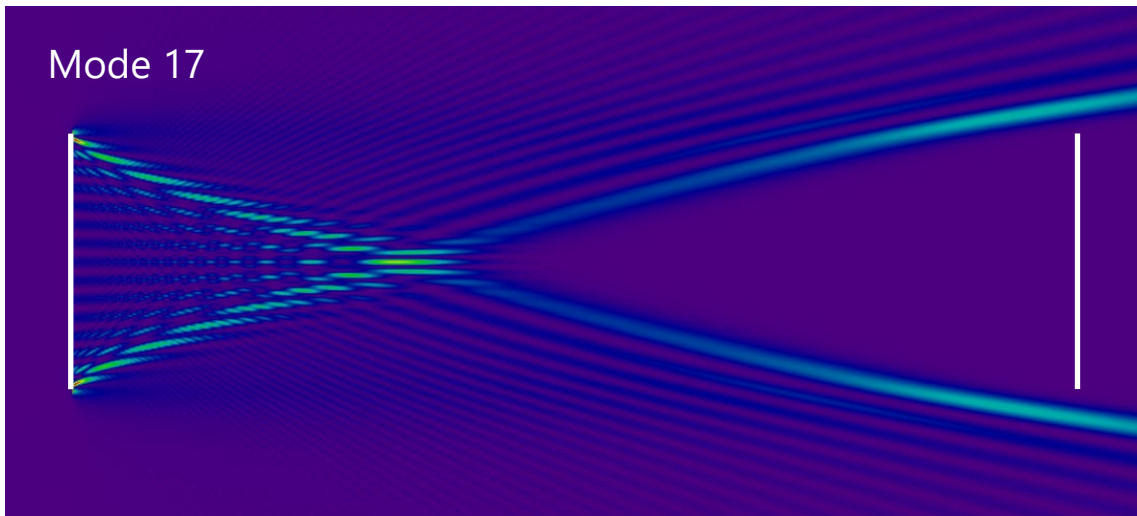
Mode 15



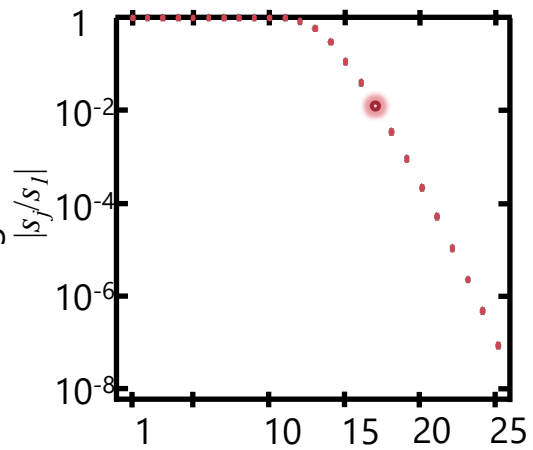
Relative magnitude  
of singular value

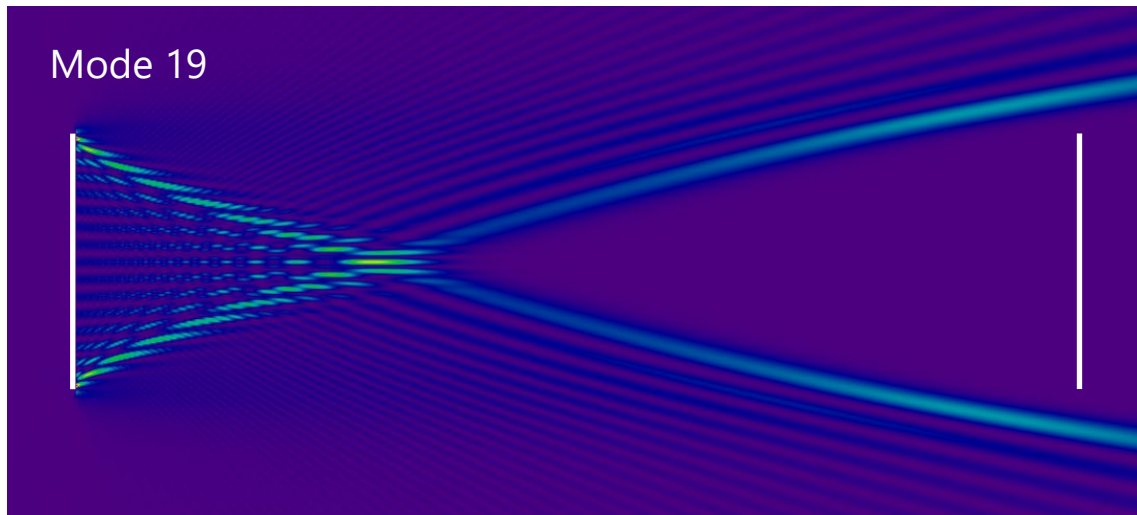


Mode 17

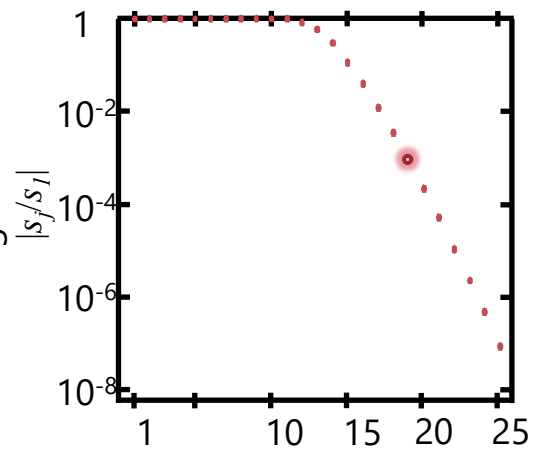


Relative magnitude  
of singular value

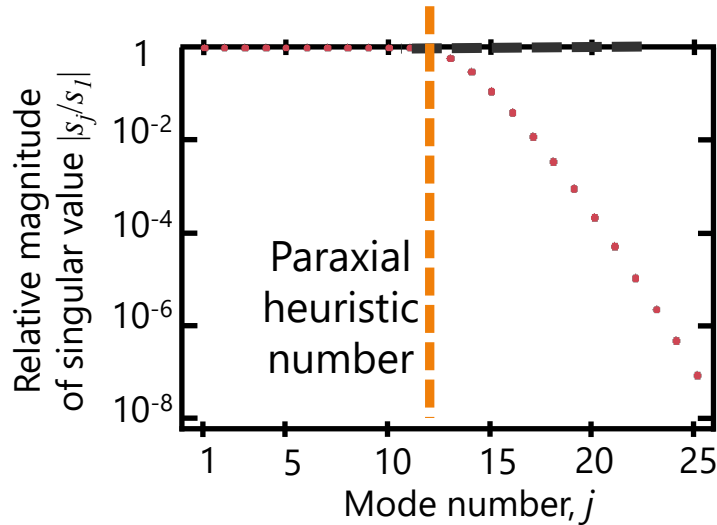
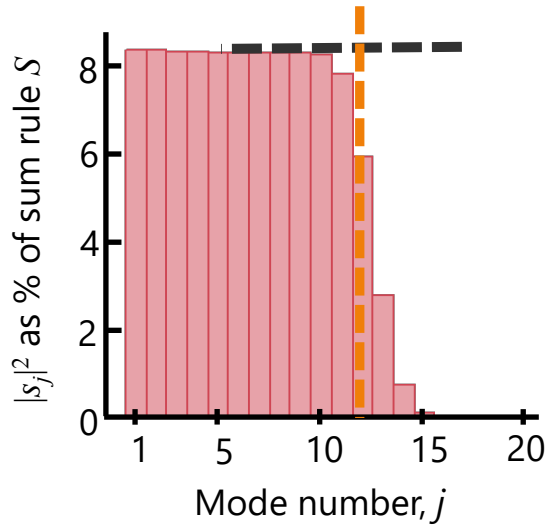




Relative magnitude of singular value



# Paraxial heuristic number and paraxial degeneracy



["Waves, modes, communications and optics," Adv. Opt. Photon. 11, 679 \(2019\)](#)

Paraxial heuristic number

$$N_H \sim W_S W_R / \lambda L$$

for source and receiver widths

$$W_S, W_R$$

separation  $L$

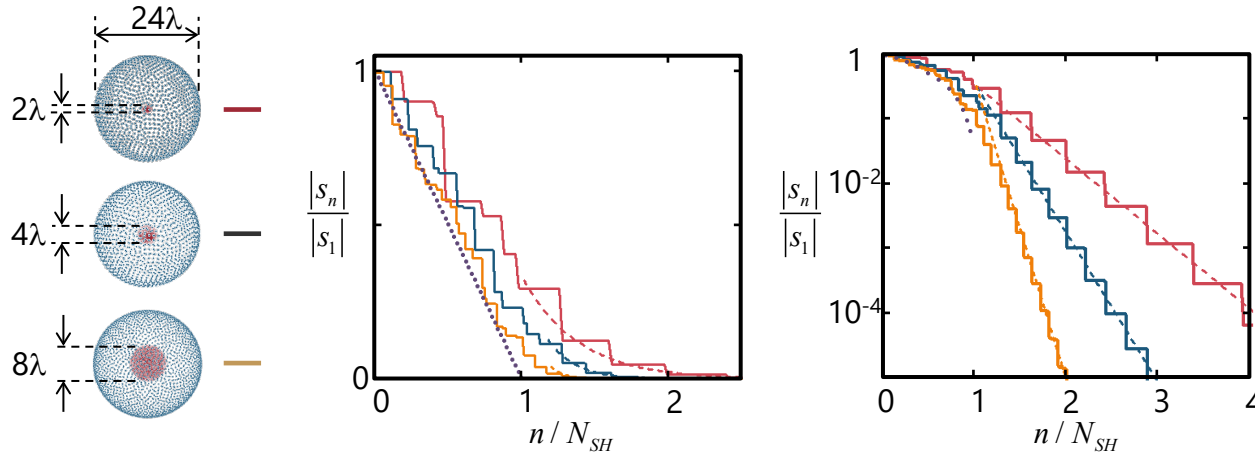
wavelength  $\lambda$

Once we pass the number we expect from conventional "diffraction limits" coupling strengths for further communication modes

fall off drastically and somewhat exponentially

We might think this is because the waves "miss" the receiving space but that is not the general explanation

# 3D examples – concentric spherical shells



"Waves, modes, communications and optics," Adv. Opt. Photon. 11, 679 (2019)

Z. Kuang, D. A. B. Miller, and O. D. Miller, "Bounds on the Coupling Strengths of Communication Channels and Their Information Capacities," <https://doi.org/10.48550/arXiv.2205.05150>

Concentric spherical shell source and receiver spaces

are not easily analyzed by conventional "diffraction limit" theories

and do not show "paraxial degeneracy"

and the waves from the source space cannot "miss" the receiving space

but we still get some characteristic number of well-coupled communication modes

and a quasi-exponential fall-off of coupling beyond that

# Why the abrupt fall-off past some number

Why do we *always* see

regardless of the shape of the source and receiving volumes or surfaces

some number of “well coupled” channels

followed by an abrupt, quasi-exponential fall-off past this number

and just what gives this number?

We might argue this is just “diffraction”

though that does not explain the concentric spheres case

where the waves cannot “miss” the receiving volume

Is there some underlying piece of physics we are missing?

# Tunneling escape of waves

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David Miller, *Stanford University*  
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# Waves from arbitrary volumes

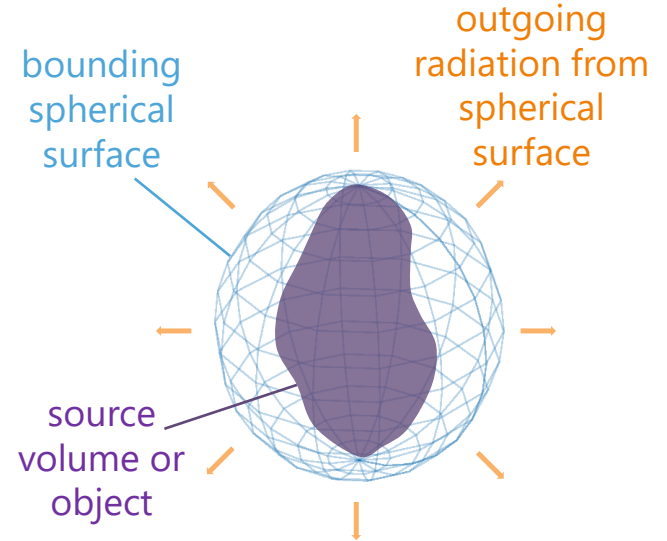
How can we count the maximum number of well coupled waves (at a given frequency)  
from some finite volume?

Our approach

Surround the volume with a mathematical  
"bounding" spherical surface

Count the number of well-coupled waves  
possible from this spherical surface

which then becomes the upper bound for  
waves from the source volume



D. A. B. Miller, Z. Kuang, O. D. Miller,  
"Tunneling escape of waves,"  
<http://arxiv.org/abs/2311.02744>



# Waves from arbitrary volumes

We show that, for spherical waves

with one key mathematical trick

there is a very simple and physical result

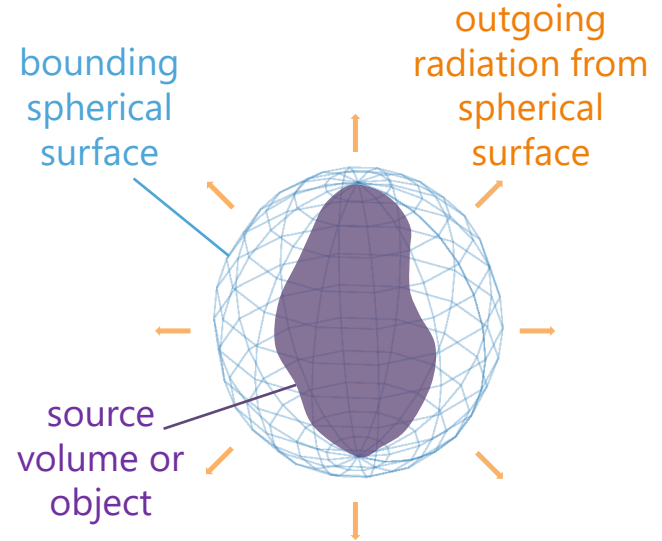
Beyond a certain simple threshold of “complexity”  
of spherical waves

they must “tunnel” to escape

Because the fall-off from tunneling is generally so  
rapid

this threshold effectively tells us the maximum  
number of well-coupled waves

and explains the quasi-exponential fall-off



D. A. B. Miller, Z. Kuang, O. D. Miller,

“Tunneling escape of waves,”

<http://arxiv.org/abs/2311.02744>

# Waves in spherical coordinates

In spherical coordinates  $r$ ,  $\theta$ , and  $\phi$

the solution to the wave equation separates to

$$U_{nm}(\mathbf{r}) = z_n(kr) Y_{nm}(\theta, \phi)$$

where  $z_n(kr)$  is one of the spherical Bessel functions of order  $n$ , and

$Y_{nm}(\theta, \phi)$  is a spherical harmonic

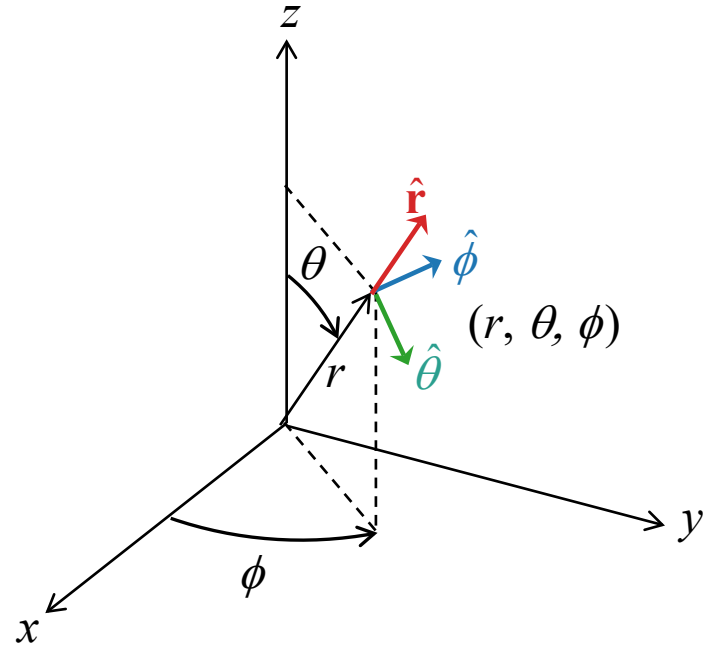
Here  $m$  and  $n$  are integers with

$$n = 0, 1, 2, \dots \text{ and } -n \leq m \leq n$$

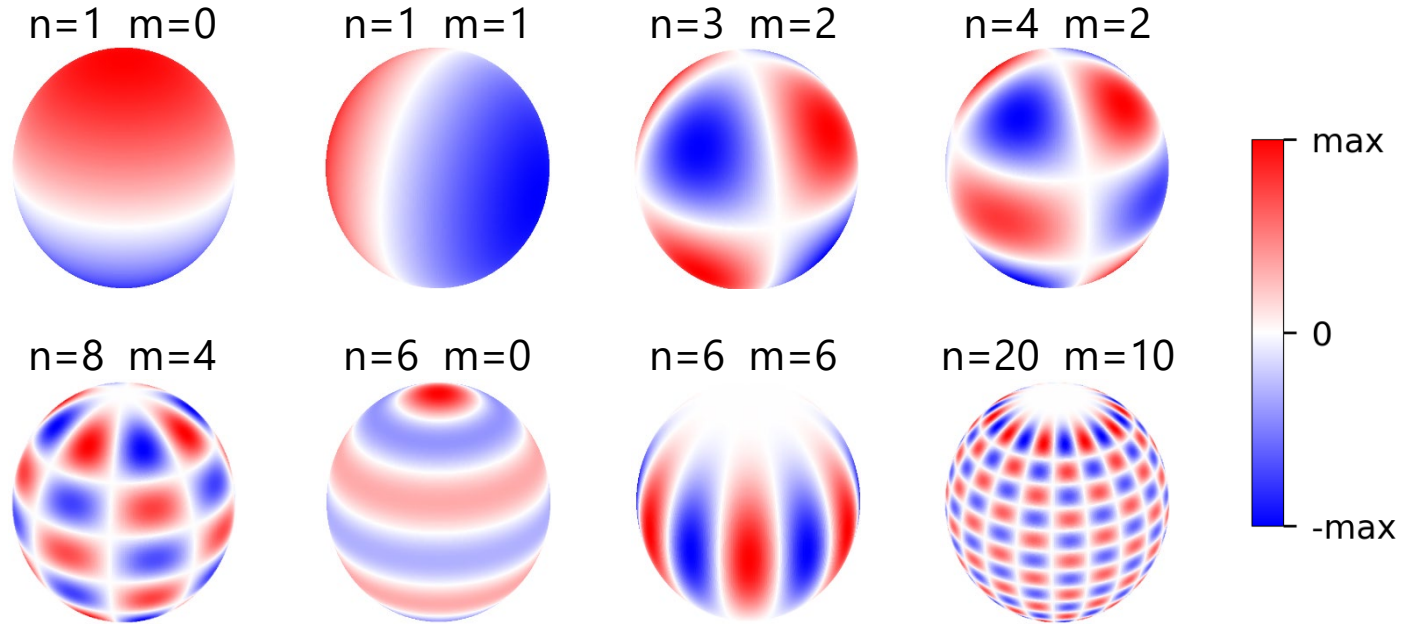
So, if we know the largest  $n$  for waves to propagate without tunneling

we can easily add up the total number of waves up to and including that  $n$

$$2n + 1 \text{ for each } n$$



# Spherical harmonics



Spherical harmonics are functions of angle only, and can be plotted on a spherical surface

They have  $n$  nodal circles altogether, with  $|m|$  through the poles (in their real form)

# Escape radius

Specifically, for a given "order"  $n$  of spherical wave

there is an "escape radius"

$$r_{escn} = \frac{\sqrt{n(n+1)}}{k} \equiv \frac{\lambda_o}{2\pi} \sqrt{n(n+1)}$$

So, if the radius  $r_o$  of the spherical surface of interest

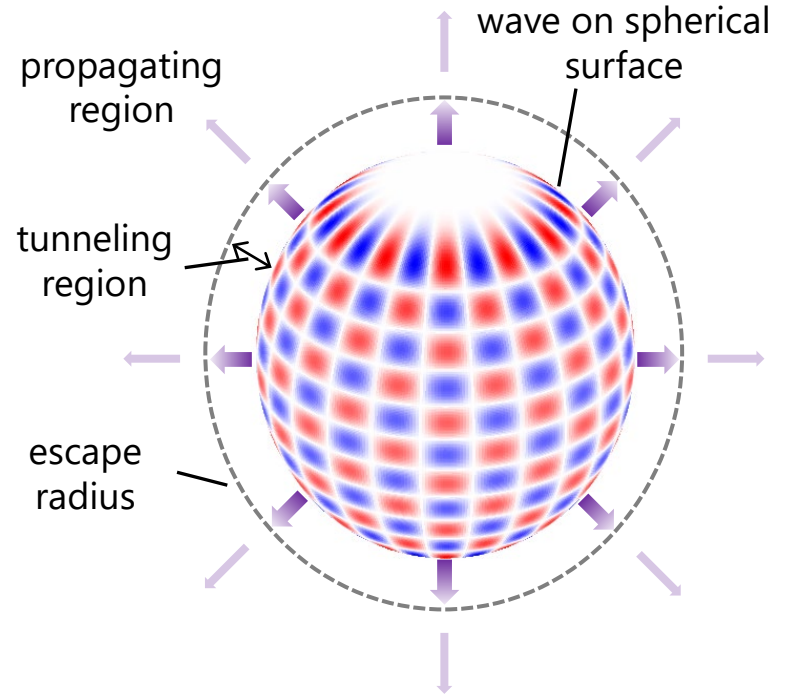
is smaller than the escape radius

for some order  $n$  of spherical wave

**a wave with this  $n$  must tunnel**

**until it reaches the escape radius**

**after which it can propagate**



D. A. B. Miller, Z. Kuang, O. D. Miller,  
"Tunneling escape of waves,"  
<http://arxiv.org/abs/2311.02744>

# Spherical Bessel functions and equation

Spherical Bessel functions obey

$$\rho^2 \frac{d^2 z_n(\rho)}{d\rho^2} + 2\rho \frac{dz_n(\rho)}{d\rho} + (\rho^2 - n(n+1))z_n(\rho) = 0$$

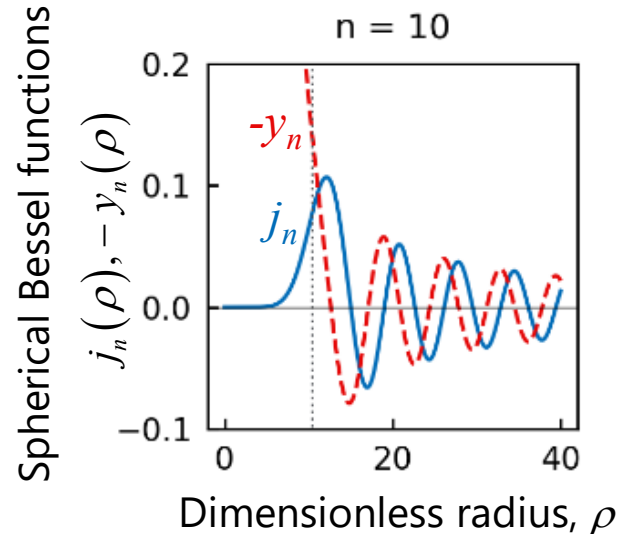
Classic radial standing wave solutions are

$j_n$  which grows quasi-exponentially for small radii  
and is quasi-oscillatory for larger radii

$y_n$  which is singular at the origin  
decaying quasi-exponentially for small radii  
becoming quasi-oscillatory at large radii

Physically,  $\rho$  here is the dimensionless radius

$$\rho = kr \equiv 2\pi \frac{r}{\lambda}$$



# Taking out the 1/radius dependence

Since the spherical Bessel functions have an underlying 1/radius dependence at large radius as appropriate for what are ultimately spherically expanding waves

it could be useful to remove that dependence multiplying by radius

which gives functions corresponding to power per unit solid angle

rather than power per unit area

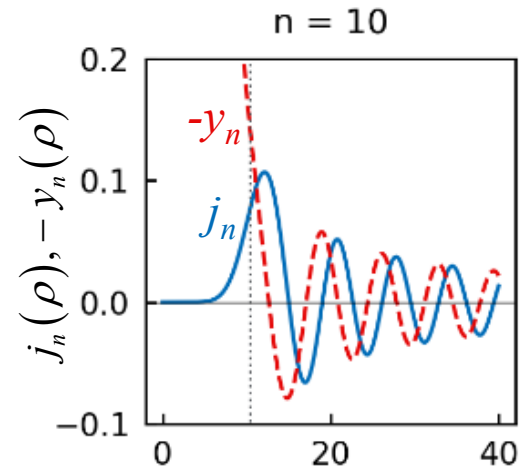
So, we recast in terms of such functions

known as Riccati-Bessel functions

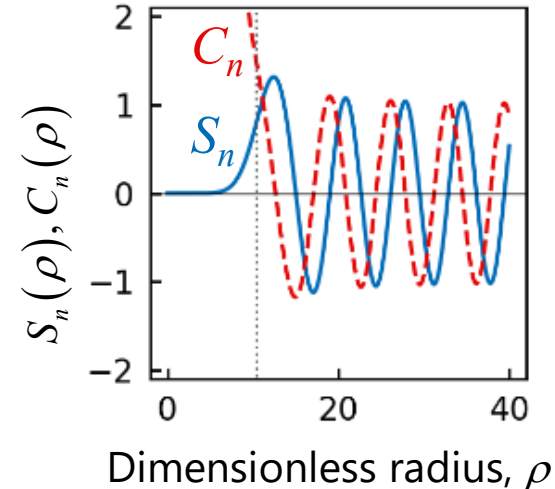
$$S_n(\rho) = \rho j_n(\rho) \quad C_n(\rho) = -\rho y_n(\rho)$$

$$\xi_n(\rho) = \rho h_n^{(1)}(\rho) \equiv S_n(\rho) - iC_n(\rho)$$

Spherical Bessel functions



Riccati-Bessel functions



# Riccati-Bessel equation

Given that the spherical Bessel functions satisfy

$$\rho^2 \frac{d^2 z_n(\rho)}{d\rho^2} + 2\rho \frac{dz_n(\rho)}{d\rho} + (\rho^2 - n(n+1))z_n(\rho) = 0$$

then we can easily check that all the Riccati-Bessel functions satisfy

$$\rho^2 \frac{d^2 \zeta_n}{d\rho^2} + (\rho^2 - n(n+1))\zeta_n = 0$$

We can rearrange that to

$$-\frac{d^2 \zeta_n}{d\rho^2} + \frac{n(n+1)}{\rho^2} \zeta_n = \zeta_n$$

# Riccati-Bessel "Schrödinger" equation

But wait!!!!!!

$$-\frac{d^2 \zeta_n}{d\rho^2} + \frac{n(n+1)}{\rho^2} \zeta_n = \zeta_n$$

is in the form of a Schrödinger equation

$$-\frac{d^2 \zeta_n}{d\rho^2} + V(\rho) \zeta_n = E_n \zeta_n$$

with effective radial potential

$$V(\rho) = \frac{n(n+1)}{\rho^2}$$

and the same "eigenenergy"  $E_n=1$  for all  $n$



# Tunneling escape and escape radius

With the equation

$$-\frac{d^2 \zeta_n}{d\rho^2} + \frac{n(n+1)}{\rho^2} \zeta_n = \zeta_n$$

if the “potential energy” exceeds the “total energy”, i.e., if

$$\frac{n(n+1)}{\rho^2} > 1 \quad \text{or, equivalently} \quad n(n+1) > \rho^2$$

the wave will be tunneling rather than propagating

So, for each  $n$ , there is an “escape radius”

$$\rho_{escn} = \sqrt{n(n+1)}$$

or, equivalently, in dimensioned form

$$r_{escn} = \frac{\sqrt{n(n+1)}}{k} \equiv \frac{\lambda_o}{2\pi} \sqrt{n(n+1)}$$

# Evanescent and spherical escaping waves

Both plane and spherical waves start with the same tunneling barrier height

and hence the same initial decay

but the falling barrier height for the spherical wave

means it eventually escapes

to being a propagating wave

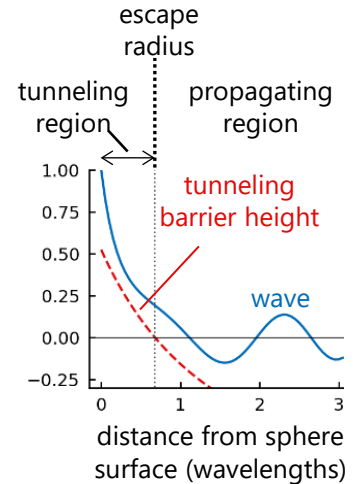
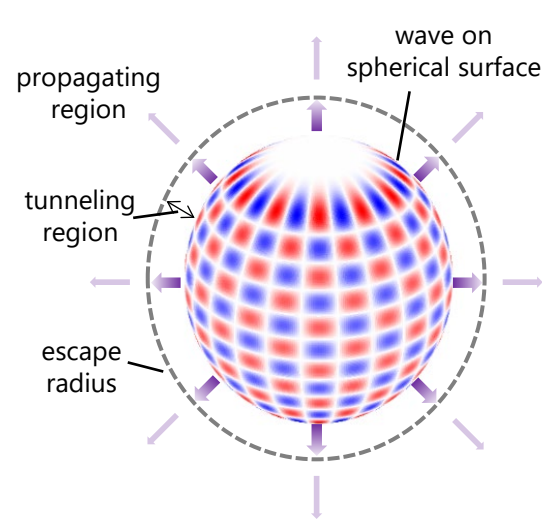
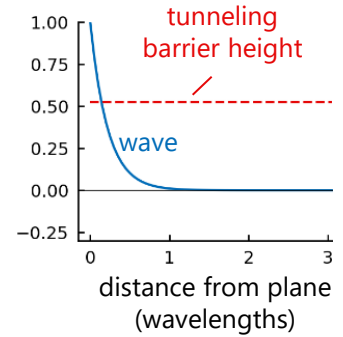
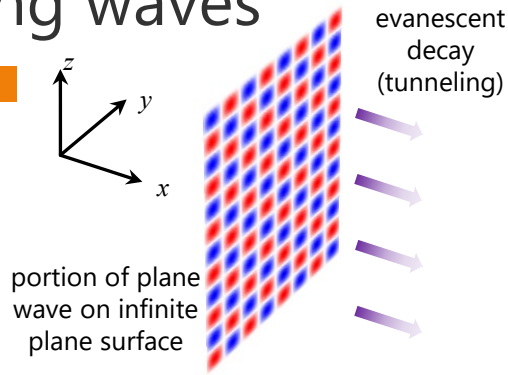
Note *all* such spherical waves

eventually escape to some degree

though the evanescent plane wave

*never* does

**This is an artifact of the "infinite" extent of the plane wave**



# Outward wave propagation

As time progresses

the wave beyond the escape radius  
propagates outwards

We plot the outward Riccati-Bessel wave  
as a function of time

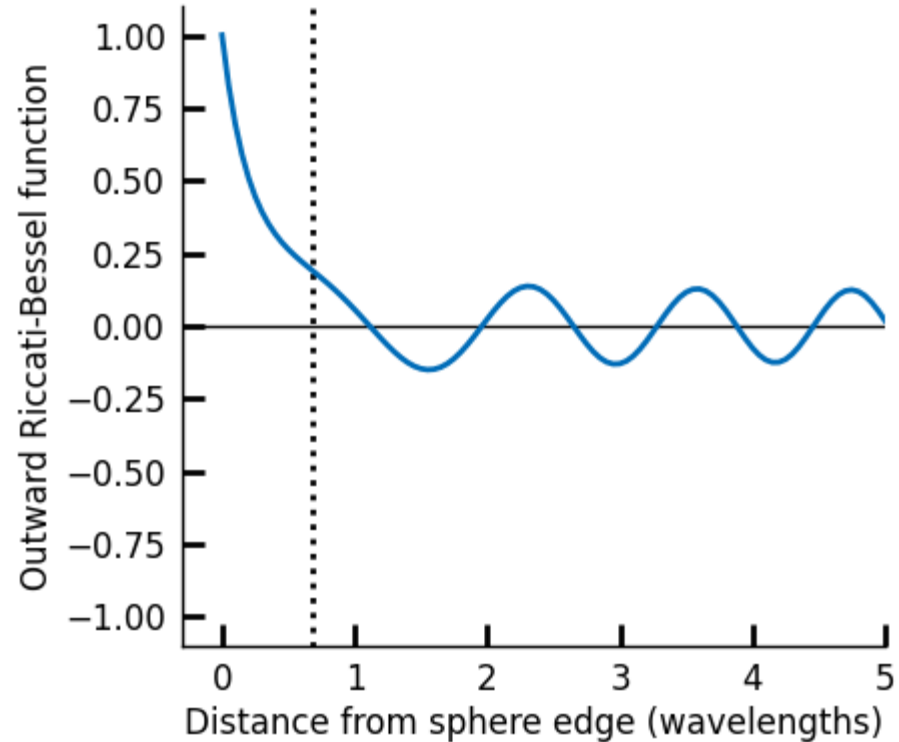
technically the real part of

$$\xi_n(2\pi r)\exp(-i\omega t)$$

normalized to unit amplitude at the  
sphere edge

for a sphere of radius 2.9 wavelengths  
with  $n = 22$

which has an escape radius of  
3.58 wavelengths



$$r_o = 2.9 \quad n = 22 \quad r_{escn} = 3.58$$

# Outward wave propagation

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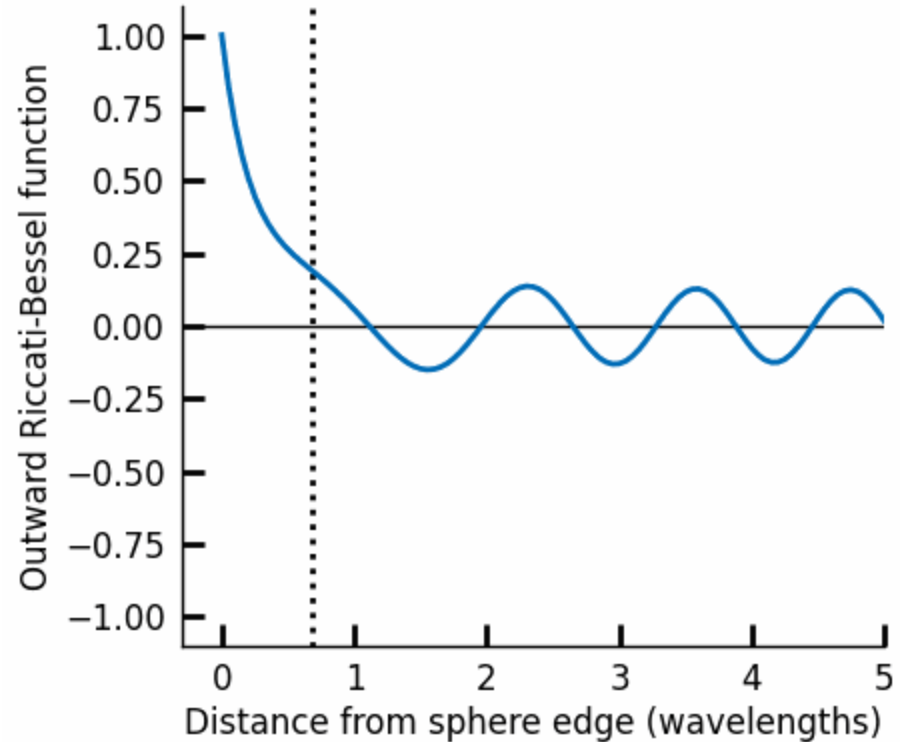
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# Spherical heuristic number

The threshold for tunneling is easy to characterize

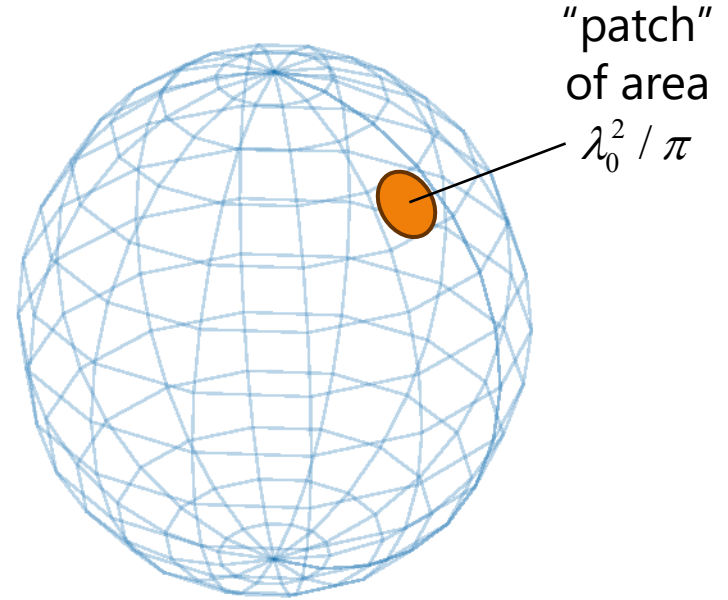
and gives a simple answer for the number of waves that do not need to tunnel

This is well approximated by the spherical heuristic number

$$N_{SH} = (kr_o)^2 \equiv \left( \frac{2\pi r_o}{\lambda_o} \right)^2 \equiv \frac{4\pi r_o^2}{(\lambda_o^2 / \pi)} \equiv \frac{A_S}{(\lambda_o^2 / \pi)}$$

where  $A_S$  is the sphere area

so one “propagating” wave for every  $\lambda_o^2 / \pi$  of surface area



D. A. B. Miller, Z. Kuang, O. D. Miller,  
“Tunneling escape of waves,”  
<http://arxiv.org/abs/2311.02744>

# Defining the diffraction limit

We can now construct a precise definition of  
the “diffraction limit”

For a wave interacting with a volume  
the wave passes the diffraction limit  
if any spherical component of the wave must  
tunnel to enter or leave the bounding  
spherical surface enclosing the volume

# Electromagnetic spherical outgoing waves

These have two transverse forms, separable in radial and angular parts  
with the radial parts being the same as for the scalar case, so with  
the same spherical/Riccati-Bessel tunneling and propagating behavior  
and the angular part being a vector spherical harmonic function

$$\mathbf{C}_{mn}(\theta, \phi) = \nabla \times [\mathbf{r} Y_{nm}(\theta, \phi)] \equiv \nabla Y_{nm}(\theta, \phi) \times \mathbf{r} \quad n = 1, 2, \dots \quad -n \leq m \leq n$$

giving "transverse electric" (TE) and "transverse magnetic" (TM) sets of waves

$$\mathbf{E}_{nm}^{(TE)}(r, \theta, \phi) = i \sqrt{\frac{\mu}{\varepsilon}} h_n^{(1)}(kr) \mathbf{C}_{mn}(\theta, \phi) \equiv i \sqrt{\frac{\mu}{\varepsilon}} \frac{\xi_n(kr)}{kr} \mathbf{C}_{mn}(\theta, \phi)$$

$$\mathbf{H}_{nm}^{(TM)}(r, \theta, \phi) = i h_n^{(1)}(kr) \mathbf{C}_{mn}(\theta, \phi) \equiv i \frac{\xi_n(kr)}{kr} \mathbf{C}_{mn}(\theta, \phi)$$

# No $n=0$ electromagnetic outgoing waves

Note, because  $C_{mn}$  is a derivative of a spherical harmonic  
and the spherical harmonic for  $n = 0$  is uniform

**there is no  $n = 0$  wave in electromagnetism**

If the first outgoing electromagnetic waves  
(so, for  $n = 1$ )

are not to require tunneling to escape  
the bounding spherical volume must be at least

$$r_{esc1} = \lambda_o / (\sqrt{2} \pi) \approx 0.225 \lambda_o$$

in radius or, equivalently, in diameter

$$d = \sqrt{2} \lambda_o / \pi \approx 0.45 \lambda_o$$

(consistent with the well-known Chu limit on antenna Q)

(Note: The escape radius for  $n = 0$  acoustic waves is, however, zero  
so, there is always one acoustic wave that can escape without tunneling  
no matter how small the emitter or microphone)



# Perfect cloaking - An optical “white hole”?

In this “white hole”, incoming light appears to be mostly “sucked” into the “white hole” in the middle

The phase fronts all “fall” rapidly into the “white hole”

and then the light is regenerated

The phase fronts rapidly re-emerge from the “white hole”

How do we make this optical “white hole”?

Note: it may be simpler than you think



# Perfect cloacking - An optical “white hole”?

So, what does it take to build this cloak?

**Absolutely nothing**

at least for this wave

If the wave is too complicated

i.e., if it is trying to violate the “diffraction limit”

it can't even effectively get into the volume  
and it “reflects off free space”

This is the “inward wave” version of the tunneling escape

with the wave trying to tunnel to get in

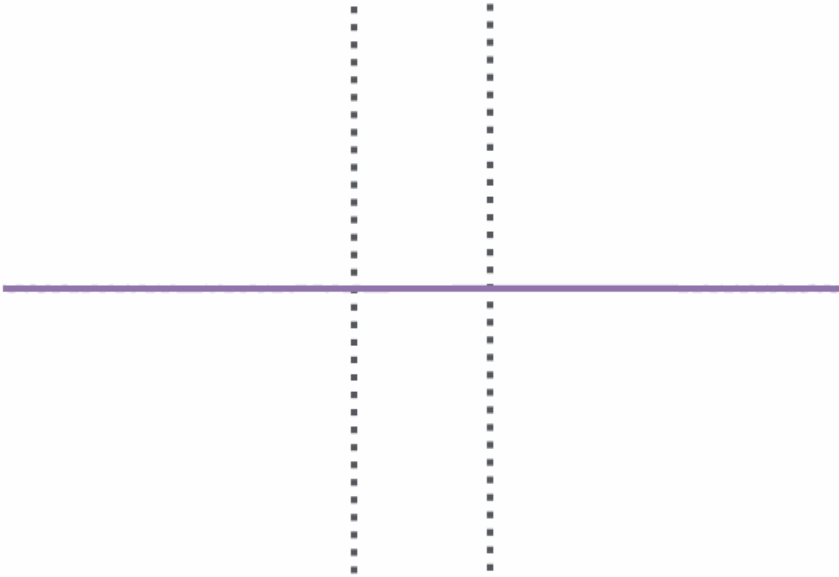
Interestingly

the pulse actually looks as if it propagates right through!



# Perfect cloaking?

Watch the blue dot, which propagates at the usual “phase velocity” of the wave



It appears to move right through the volume at a constant speed



# Conclusions

For a copy of these slides e-mail  
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There is a unified way of thinking about waves  
based on waves from a spherical surface  
from the propagating and evanescent fields of  
large optics  
to the multipole expansions of antennas and  
nanophotonics

This approach gives a clear intuition  
based on the onset of spherical wave tunneling  
that

- ❑ explains how many waves can easily get in or out of a volume and why the fall-off is so abrupt past this number
- ❑ gives a rigorous and precise diffraction limit definition
- ❑ can also derive previous heuristic results

D. A. B. Miller, Z. Kuang, O. D. Miller,  
"Tunneling escape of waves,"  
<http://arxiv.org/abs/2311.02744>

[stanford.io/3WSnn0S](https://stanford.io/3WSnn0S)



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